

SECOND REGULAR SESSION

SENATE BILL NO. 941

103RD GENERAL ASSEMBLY

INTRODUCED BY SENATOR BROWN (16).

5259S.02I

KRISTINA MARTIN, Secretary

AN ACT

To repeal sections 43.050, 313.205, 313.230, 313.820, 572.010, 572.015, and 572.100, RSMo, and to enact in lieu thereof seventeen new sections relating to gaming, with penalty provisions.

Be it enacted by the General Assembly of the State of Missouri, as follows:

Section A. Sections 43.050, 313.205, 313.230, 313.820, 572.010, 572.015, and 572.100, RSMo, are repealed and seventeen new sections enacted in lieu thereof, to be known as sections 27.180, 43.050, 313.205, 313.230, 313.425, 313.427, 313.429, 313.431, 313.433, 313.434, 313.435, 313.437, 313.820, 572.010, 572.015, 572.100, and 650.930, to read as follows:

27.180. There is hereby created in the state treasury the "Illegal Gaming Enforcement Fund", which shall consist of revenues received by the state lottery commission pursuant to subdivision (3) of subsection 3 of section 313.429 or other funds so appropriated. The state treasurer shall be custodian of the fund. In accordance with sections 30.170 and 30.180, the state treasurer may approve disbursements. Moneys in the fund shall be used by the attorney general, prosecutors, and law enforcement to investigate, enforce, charge, and prosecute violations of chapter 572. Notwithstanding the provisions of section 33.080 to the contrary, any moneys remaining in the fund at the end of the biennium shall not revert to the credit of

EXPLANATION-Matter enclosed in bold-faced brackets [thus] in this bill is not enacted and is intended to be omitted in the law.

14 the general revenue fund. The state treasurer shall invest
15 moneys in the fund in the same manner as other funds are
16 invested. Any interest and moneys earned on such
17 investments shall be credited to the fund.

43.050. 1. The superintendent may appoint not more
2 than thirty-four captains and one director of radio, each of
3 whom shall have the same qualifications as the
4 superintendent, nor more than sixty-eight lieutenants, and
5 such additional force of sergeants, corporals and patrolmen,
6 so that the total number of members of the patrol shall not
7 exceed one thousand sixty-four officers and patrolmen and
8 such numbers of radio personnel as the superintendent deems
9 necessary.

10 2. In case of a national emergency the superintendent
11 may name additional patrolmen and radio personnel in a
12 number sufficient to replace, temporarily, patrolmen and
13 radio personnel called into military services.

14 3. The superintendent may enter into an agreement with
15 the **Missouri lottery commission and the** Missouri gaming
16 commission to enforce any law, rule, or regulation, conduct
17 background investigations under the laws of this state, and
18 enforce the regulations of licensed gaming activities
19 governed by chapter 313. A notice of either party to
20 terminate or modify the provisions of such agreement shall
21 be in writing and executed not less than one year from the
22 effective date of the termination or modification, unless
23 mutually agreed upon by the superintendent [and], the
24 **Missouri lottery commission, or** the Missouri gaming
25 commission. Members of the patrol hired in conjunction with
26 any agreement with the **Missouri lottery commission or the**
27 Missouri gaming commission shall not be subject to the
28 personnel cap referenced in subsection 1 of this section.

29 If such agreement is subsequently terminated or modified to
30 reduce the number of personnel used in such agreement, those
31 members affected by such termination or modification shall
32 not be subject to the personnel cap referenced in subsection
33 1 of this section for a period of five years.

34 4. Member positions of the patrol originally acquired
35 in conjunction with the community-oriented policing services
36 federal grant or members assigned to fulfill the duties
37 established in sections 43.350 to 43.380 shall not be
38 subject to the personnel cap referenced in subsection 1 of
39 this section.

40 5. Applicants shall not be discriminated against
41 because of race, creed, color, national origin or sex.

313.205. As used in sections 313.200 to 313.350, the
2 following words and terms shall have the meanings ascribed
3 to them in this section unless the context clearly requires
4 otherwise:

5 (1) "Commission" or "lottery commission", the three-
6 member body appointed by the governor to manage and oversee
7 the lottery and to appoint a director;

8 (2) "Commissioner", one of the members of the lottery
9 commission appointed by the governor pursuant to the
10 provisions of sections 313.200 to 313.350;

11 (3) "Director", the director of the state lottery
12 appointed by the commission as the chief administrator of
13 the state lottery;

14 (4) "Division", the division of the state lottery
15 authorized by sections 313.200 to 313.350;

16 (5) "Lottery" or "state lottery", the state lottery
17 established and operated pursuant to the provisions of
18 sections 313.200 to 313.350;

(6) "Lottery contractor" or "lottery vendor", a person with whom the division has contracted to provide goods or services for the state lottery;

(7) "Lottery game" or "game", any procedure authorized by written rule of the commission **or by law** whereby prizes are distributed among persons who have paid, or have unconditionally agreed to pay, for tickets or shares **in either a physical or electronic format** which provide the opportunity to win such prizes;

(8) "Lottery game retailer", any person with whom the lottery commission has contracted to sell tickets or shares in lottery games to the public;

(9) **"Lottery ticket" or "shares", any bearer instrument in a physical form or in an electronic format authorized by the commission. A bearer instrument may include credits that can be redeemed for use in playing future lottery games;**

(10) "Person", any natural person, firm, corporation, or other legal entity possessing a department of revenue retail sales license, as provided by law.

313.230. The commission shall:

(1) Issue rules and regulations concerning the operation of the Missouri state lottery. The rules and regulations shall include, but shall not be limited to, the following:

(a) The type of lottery to be conducted, except no lottery may use any coin- or token-operated amusement device **[and no]. Lottery [game shall] games may be based [in any form] on the outcome of sporting events where the maximum ticket price does not exceed five dollars per ticket.**

[However,] It shall be legal to use clerk- or player-activated terminals **or kiosks[, which are coin- or currency-**

operated,] to [dispense] sell lottery tickets. The commission may also use an internet application to sell electronic scratcher games, draw games, and pull-tab games where a player may access such internet application to buy lottery tickets in an electronic format using a personal device;

(b) The price, or prices, of tickets or shares in the lottery;

(c) The numbers and sizes of the prizes on the winning tickets or shares;

(d) The manner of selecting the winning tickets or shares;

(e) The manner of payment of prizes to the holders of winning tickets or shares;

(f) The frequency of the drawings or selections of winning tickets or shares, without limitation;

(g) The types or numbers of locations at which tickets or shares may be sold and the method to be used in selling tickets or shares;

(h) The method to be used in selling tickets or shares;

(i) The licensing of lottery game retailers to sell tickets or shares;

(j) The manner and amount of compensation, including commissions, ticket discounts, incentives and any other remuneration, to be paid to or retained by lottery game retailers;

(k) The apportionment of the total revenues accruing from the sale of lottery tickets or shares and from all other sources among:

a. The payment of prizes to the holders of winning tickets or shares;

44 b. The payment of costs incurred in the operation and
45 administration of the lottery, including the expenses of the
46 commission and the costs resulting from any contract or
47 contracts entered into for promotional, advertising or
48 operational services or for the purchase or lease of lottery
49 equipment and materials;

50 c. For the repayment to the general revenue fund of
51 any amount appropriated for initial start-up of the lottery;
52 and

53 d. For timely transfer to the state lottery fund as
54 provided by law;

55 (1) Such other matters necessary or desirable for the
56 efficient and economical operation and administration of the
57 lottery and for the convenience of the purchasers of tickets
58 or shares and the holders of winning tickets or shares. The
59 commission may disburse money for payment of lottery prizes;

60 (2) Amend, repeal, or supplement any such rules and
61 regulations from time to time as it deems necessary or
62 desirable;

63 (3) Advise and make recommendations to the director
64 regarding the operation and administration of the lottery;

65 (4) Report quarterly to the governor and the general
66 assembly the total lottery revenues, prize disbursements and
67 other expenses for the preceding quarter, and to make an
68 annual report, which shall include a full and complete
69 statement of lottery revenues, prize disbursements and other
70 expenses, to the governor and the general assembly, and
71 including such recommendations for changes in sections
72 313.200 to 313.350 as it deems necessary or desirable;

73 (5) Report to the governor and general assembly any
74 matters which shall require immediate changes in the laws of
75 this state in order to prevent abuses and evasions of

76 sections 313.200 to 313.350 or rules and regulations
77 promulgated thereunder or to rectify undesirable conditions
78 in connection with the administration or operation of the
79 lottery;

80 (6) Carry on a continuous study and investigation of
81 the lottery throughout the state and to make a continuous
82 study and investigation of the operation and the
83 administration of similar laws which may be in effect in
84 other states or countries, any literature on the subject
85 which from time to time may be published or available, any
86 federal laws which may affect the operation of the lottery,
87 and the reaction of Missouri citizens to existing and
88 potential features of the lottery with a view to
89 recommending or effecting changes that will tend to serve
90 the purposes of sections 313.200 to 313.350;

91 (7) Ensure that all employees of the state lottery
92 commission hired after July 12, 1990, shall not be related
93 to any member of the state lottery commission or any
94 employee of the state lottery commission within the third
95 degree of consanguinity or affinity.

**313.425. Sections 313.425 to 313.437 shall be known
2 and may be cited as the "Honoring Missouri Veterans and
3 Supporting Missouri Education Act" and shall provide
4 additional funding for Missouri education programs and the
5 Missouri veterans commission and provide additional
6 resources for Missouri municipalities and counties by
7 establishing a licensing and regulatory framework for a
8 system of video lottery game terminals to conduct lottery
9 games.**

**313.427. As used in sections 313.425 to 313.437, the
2 following terms shall mean:**

3 (1) "Adjusted gross gaming revenue", the amount of
4 revenue generated by a video lottery game terminal that is
5 remaining after:

6 (a) Payments of winning to players; and

7 (b) Deduction by the commission of that amount
8 necessary to pay direct administrative costs for the
9 operation of the centralized computer system, but before
10 deduction of the adjusted gross gaming revenue tax;

11 (2) "Adjusted gross gaming revenue tax", a tax of
12 thirty-four percent imposed on adjusted gross gaming revenue;

13 (3) "Centralized computer system", a computerized
14 system developed or procured by the commission that video
15 lottery game terminals are connected to using standard
16 industry protocols that can activate or deactivate a
17 particular video lottery game terminal from a remote
18 location and that is capable of monitoring and auditing
19 video lottery game plays;

20 (4) "Commission" or "lottery commission", the state
21 lottery commission appointed by the governor to manage and
22 oversee the lottery under section 313.215;

23 (5) "Net terminal income", the amount of adjusted
24 gross gaming revenue remaining after deduction of the tax
25 imposed by the commission under section 313.429;

26 (6) "Use agreement", a contract executed by and
27 between a video lottery terminal operator and a video
28 lottery terminal retailer approved by the commission
29 containing minimum terms and conditions determined by the
30 commission establishing the right of the video lottery
31 terminal operator to place and operate video lottery
32 terminals on the premises of a video lottery terminal
33 retailer;

34 (7) "Video lottery game", any game approved by the
35 commission for play on an approved video lottery game
36 terminal;

37 (8) "Video lottery game adjusted gross receipts", the
38 total of cash or cash equivalents, before the deduction of
39 the tax imposed under section 313.429, used to play a video
40 lottery game on a video lottery game terminal. "Video
41 lottery game adjusted gross receipts" shall not include cash
42 or cash equivalents paid to players of video lottery games
43 on a video lottery game terminal or the amounts deducted by
44 the commission of funds necessary to pay direct
45 administrative costs for the operation of the centralized
46 computer system;

47 (9) "Video lottery game handler", a person who is
48 licensed by the commission and employed by a video lottery
49 game operator to handle, place, operate, and service video
50 lottery game terminals and associated equipment;

51 (10) "Video lottery game manufacturer" or
52 "distributor", any person licensed by the commission who:

53 (a) Manufactures video lottery games, video lottery
54 game terminals, or major parts and components for video
55 lottery game terminals as approved by the commission for
56 sale to video lottery game operators; or

57 (b) Distributes or services video lottery games, video
58 lottery game terminals, or major parts and components of
59 video lottery game terminals, including buying, selling,
60 leasing, renting, or financing new, used, or refurbished
61 video lottery game terminals to and from licensed video
62 lottery game manufacturers and licensed video lottery game
63 operators;

64 (11) "Video lottery game operator", a person who is
65 licensed by the commission and owns, rents, or leases and

66 services or maintains video lottery game terminals for
67 placement in licensed video lottery game retailer
68 establishments;

69 (12) "Video lottery game retailer", a retail
70 establishment that is licensed by the commission to enter
71 into agreements with video lottery game operators for the
72 placement of video lottery game terminals and meets the
73 requirements of a lottery game retailer under section
74 313.260. No establishment with a primary purpose of
75 providing entertainment, activities, or educational services
76 to anyone under the age of eighteen shall be licensed as a
77 video lottery game retailer;

78 (13) "Video lottery game terminal or electronic gaming
79 machine", any device that through an electronic, mechanical,
80 or electromechanical process, including through the use of
81 any application, software, or other system that accepts
82 legal tender or other forms of digital currency to play, and
83 through which is used to generate a prize of money or form
84 of credit that can be redeemed for money or another form of
85 monetary payment that is presented to the user by a set or
86 combination of alphanumeric symbols or lines of symbols that
87 determine the amount of the prize, regardless of the
88 operating system that determined the prize. Electronic
89 gaming machines, with the exception of those operated under
90 section 313.800, shall be regulated by the Missouri lottery
91 commission. All other forms of electronic gaming machines
92 that are not regulated by the commission or bear the
93 commission's seal are not legal under the definition of a
94 slot machine in section 572.010;

95 (14) "Video lottery game terminal credit", credits
96 either purchased or won on a video lottery game terminal

97 that may be used to play video lottery games or be converted
98 into a video lottery game ticket;

99 (15) "Video lottery game ticket" or "ticket", a
100 document printed at the conclusion of any video lottery game
101 play or group of plays that is redeemable for cash,
102 utilizing a video lottery game ticket redemption terminal,
103 or that may be reinserted into a video lottery game terminal
104 located in the video lottery game retailer from which such
105 ticket was issued for video lottery game terminal credit;

106 (16) "Video lottery game ticket redemption terminal",
107 the collective hardware, software, communications
108 technology, and other ancillary equipment used to facilitate
109 the payment of tickets cashed out by players as a result of
110 playing a video lottery game terminal.

313.429. 1. (1) The commission shall implement a
2 system of video lottery game terminals and issue licenses to
3 video lottery game manufacturers, video lottery game
4 distributors, video lottery game operators, video lottery
5 game handlers, and video lottery game retailers; provided,
6 however, that no person licensed as a:

7 (a) Video lottery game manufacturer or a video lottery
8 game distributor shall be issued a license as a video
9 lottery game operator or a video lottery game retailer;

10 (b) Video lottery game operator shall be issued a
11 license as a video lottery game manufacturer, a video
12 lottery game distributor, or a video lottery game retailer;
13 and

14 (c) Video lottery game retailer shall be issued a
15 license as a video lottery game manufacturer, a video
16 lottery game distributor, or a video lottery game operator.

17 (2) Nothing in this subsection shall prevent a video
18 lottery game manufacturer from obtaining a video lottery

19 game manufacturer's license and a video lottery game
20 distributor's license and providing and operating the
21 centralized computer system for monitoring video lottery
22 game terminals.

23 (3) The commission shall not authorize or allow a
24 single vendor licensee to implement the system of video
25 lottery game terminals. A vendor that provides the
26 centralized computer system shall not be eligible to be
27 licensed as a video lottery game operator or video lottery
28 game retailer.

29 (4) The commission shall ensure that the video lottery
30 game system authorized by sections 313.425 to 313.437 shall
31 allow for multiple video lottery game manufacturers, video
32 lottery game distributors, and video lottery game operators
33 to encourage private sector investment and job opportunities
34 for Missouri citizens.

35 2. Video lottery game terminals and video lottery
36 games shall meet independent testing standards approved by
37 the commission, as tested by one or more licensed
38 independent test labs. The commission shall promulgate
39 rules for minimum standards for video lottery game terminals
40 operating in the state. Such minimum standards shall
41 include:

42 (1) Video lottery game terminals shall conform to all
43 requirements of federal law and regulations, including FCC
44 Class A Emission Standards;

45 (2) Video lottery game terminals and video lottery
46 games shall theoretically pay out a mathematically
47 demonstrable percentage during the expected lifetime of the
48 machine of all amounts played, which shall not be less than
49 eighty percent. The commission shall establish a maximum
50 payout percentage for approved models by rule. Video

lottery game terminals that may be affected by skill shall meet this standard when using a method of play that will provide the greatest return to the player over a period of continuous play;

(3) Video lottery game terminals shall use a random number generator computer, software, or similar random selection process to generate and produce an independent and random outcome of each play of a lottery game. The random selection process shall meet ninety-nine percent confidence limits using a standard chi-squared test for goodness of fit;

(4) Video lottery game terminals shall display an accurate representation of the game outcome;

(5) Video lottery game terminals shall not automatically alter pay tables or any function of the video lottery game terminal based on internal computation of hold percentage or have any means of manipulation that affects the random selection process or probabilities of winning a game;

(6) Video lottery game terminals shall not be adversely affected by static discharge or other electromagnetic interference;

(7) Video lottery game terminals shall, while in an idle state or on demand, be capable of detecting and displaying "power reset", "door open", and "door just closed";

(8) Video lottery game terminals shall have the capacity to display complete play history including, but not limited to, outcome, intermediate play steps, credits available, bets placed, credits paid, and credits cashed out, for the most recent game played and ten games played immediately prior thereto;

82 (9) The theoretical payback percentage of a video
83 lottery game terminal shall not be capable of being changed
84 without making a hardware or software change in the video
85 lottery game terminal, either onsite or through the central
86 computer system;

87 (10) Video lottery game terminals shall be designed so
88 that replacement of parts or modules required for normal
89 maintenance does not necessitate replacement of the
90 electromechanical meters;

91 (11) Video lottery game terminals shall have one or
92 more mechanisms that accept cash in the form of bills. The
93 mechanisms shall be designed to prevent obtaining credits
94 without paying by stringing, slamming, drilling, or other
95 means. If such attempts at physical tampering are made, the
96 video lottery game terminal shall suspend itself from
97 operating until reset;

98 (12) Video lottery game terminals shall have
99 accounting software that keeps an electronic record of
100 information including, but not limited to, total cash
101 inserted, value of winning tickets claimed by players, total
102 credits played, total credits awarded by a video lottery
103 game terminal, and payback percentage credited to players of
104 each video lottery game;

105 (13) Video lottery game terminals shall be capable of
106 issuing and accepting tickets for play, commonly known as
107 ticket-in, ticket-out. Video lottery game terminals shall
108 not directly dispense anything of value except for tickets
109 representing credits purchased or won on a video lottery
110 game terminal. The ticket shall indicate the total amount
111 of award, the time of day in a twenty-four-hour format
112 showing hours and minutes, the date, the video lottery game
113 terminal serial number, the sequential number of the ticket,

114 and an encrypted validation number from which the validity
115 of the prize may be determined; and

116 (14) Video lottery game terminals and redemption
117 terminals shall be connected to a centralized computer
118 system developed or procured by the commission. The
119 commission shall provide licensed video lottery game
120 operators with the necessary protocols to connect video
121 lottery game terminals to the centralized computer system
122 after such terminals have been approved by the commission.
123 No video lottery game terminal shall be placed in operation
124 without first connecting to the centralized computer system.

125 3. (1) The commission may impose an initial
126 nonrefundable administrative license application fee that
127 shall be submitted when the application is filed and
128 deposited in the state lottery fund as follows:

129 (a) For video lottery game manufacturers and video
130 lottery game distributors, twenty-five thousand dollars;

131 (b) For video lottery game operators, fifty thousand
132 dollars;

133 (c) For video lottery game retailer establishments,
134 one thousand dollars for each video lottery game retailer's
135 establishment; and

136 (d) For video lottery game handlers, one hundred
137 dollars.

138 (2) The initial license shall be for a period of one
139 year. Thereafter, license renewal periods shall be four
140 years with the applicable renewal fee paid in advance for
141 each year of such license renewal. Annual license renewal
142 fees for anyone licensed pursuant to this subsection, and
143 subsequent to the initial one-year period, shall be as
144 follows:

145 (a) Five thousand dollars for video lottery game
146 manufacturers and video lottery game distributors;

147 (b) Fifty thousand dollars for video lottery game
148 operators;

149 (c) One hundred dollars for video lottery game
150 handlers; and

151 (d) One thousand dollars for each video lottery game
152 retailer's establishment.

153 (3) In addition to any other fees imposed by sections
154 313.425 to 313.437, an annual administrative fee of one
155 thousand dollars shall be paid for each video lottery game
156 terminal placed in service, and shall be deemed an
157 administrative fee on the device itself and not on the
158 operation or play thereof. Such annual administrative fee
159 shall be equally divided and paid by the video lottery game
160 operator and the video lottery game retailer to the
161 commission once a year. The commission shall deposit two
162 hundred dollars of the fee in the state lottery fund. The
163 remaining eight hundred dollars of such fee shall not be
164 considered state revenues and shall be paid as follows:

165 (a) One hundred dollars shall be transmitted to the
166 Missouri state highway patrol for use in investigations and
167 enforcement of sections 313.425 to 313.437;

168 (b) One hundred dollars shall be transmitted to the
169 Missouri attorney general's office for use in illegal
170 gambling enforcement;

171 (c) Four hundred dollars shall be transmitted to the
172 veterans' commission; and

173 (d) Two hundred dollars shall be transmitted to the
174 municipality in which the video lottery game terminal is
175 located, except that if a video lottery game terminal is
176 located in an unincorporated area of a county, the two

177 hundred dollars shall be transmitted to the county in which
178 the video lottery game terminal is located.

179 (4) No license shall be issued to any person who has
180 been convicted of a felony or any crime involving illegal
181 gambling.

182 (5) A licensee shall notify the commission of any
183 change relating to the status of its license or any other
184 information contained in the application materials on file
185 with the commission.

186 4. Licensed video lottery game operators and licensed
187 video lottery game retailers shall enter into a use
188 agreement for the placement of video lottery game
189 terminals. The video lottery game terminal operator shall
190 provide a true and accurate copy of the executed use
191 agreement to the video lottery game terminal retailer within
192 ten days after the agreement by the parties. The agreement
193 shall be on a form prepared and provided by the commission.
194 The form shall contain commercially reasonable terms
195 including, but not limited to:

196 (1) An equal division of net terminal income between a
197 video lottery game operator and video lottery game retailer;

198 (2) A requirement that the video lottery game terminal
199 operator is to be responsible for collection, remittance,
200 and disbursement of gross gaming revenue tax and net
201 terminal revenue;

202 (3) An affirmative statement that no inducement was
203 offered or accepted regarding the placement or operation of
204 video lottery game terminals at the video lottery game
205 terminal retailer's location;

206 (4) An indemnity and hold harmless provision on behalf
207 of the state, the commission, and its agents relative to any

208 cause of action arising out of the agreement between a video
209 lottery game operator and a video lottery game retailer;

210 (5) A prohibition on the assignment of the agreement
211 from or to any person except from a video lottery game
212 terminal operator to another video lottery game terminal
213 operator or from a video lottery game retailer to another
214 video lottery game retailer;

215 (6) A release of the video lottery game terminal
216 retailer from any continuing contractual obligation to the
217 video lottery game terminal operator if the video lottery
218 game terminal operator has its license revoked or denied,
219 has its renewal denied, or surrenders its license;

220 (7) A provision that the parties agree to modify the
221 agreement to the extent necessary to comply with a change in
222 Missouri law or commission rules; and

223 (8) Provisions approved by the commission.

224 5. No video game lottery retailer shall enter into an
225 use agreement with more than one video lottery game operator
226 at any time. Only upon termination of a use agreement with
227 a video lottery game operator may a video lottery game
228 retailer enter into a new use agreement with a different
229 video lottery game operator.

230 6. All licensees shall remain subject to all income
231 taxes, sales taxes, and use taxes lawfully assessed by this
232 state, or any municipality, county, or other political
233 subdivision of this state; provided, however, that a
234 municipality, county, or other political subdivision of this
235 state shall not impose, levy, collect, or assess any license
236 requirement, tax, or fee including, but not limited to, any
237 permit tax or fee, sticker fee, occupation tax or fee,
238 amusement tax or fee, or taxes or fees upon the play, use,
239 ownership, lease, placement, operation, repair, service,

240 transportation, or storage of any video lottery game
241 terminal, video lottery game, video lottery game terminal
242 manufacturer, video lottery game terminal distributor, video
243 lottery game terminal operator, or video lottery game
244 terminal retailer.

245 7. (1) Video lottery game terminals shall be
246 inspected and approved by the commission prior to being
247 sold, leased, or transferred.

248 (2) Licensed video lottery game manufacturers may buy,
249 sell, or lease new or refurbished video lottery game
250 terminals to and from licensed video lottery game
251 distributors and video gaming operators.

252 (3) Licensed video lottery game distributors may buy,
253 sell, or lease new or refurbished video lottery game
254 terminals to or from licensed video lottery game
255 manufacturers or licensed video lottery game operators.

256 (4) Video lottery game ticket redemption terminals
257 shall meet independent testing standards approved by the
258 commission. Notwithstanding any other provision of law to
259 the contrary, any video lottery game operator that owns or
260 leases video lottery ticket redemption terminals prior to
261 the operational date established in subdivision (6) of
262 subsection 1 of section 313.431 may use or sell such video
263 lottery ticket redemption terminals pursuant to the terms of
264 sections 313.425 to 313.437. The commission shall approve
265 for use and sale any ticket redemption terminal that is in
266 operation and meets the requirements of sections 313.425 to
267 313.437, or that has been approved by another state for
268 operation for use as part of that state's video lottery game
269 system.

270 8. (1) Licensed video lottery game operators:

271 (a) May buy, lease, or rent video lottery game
272 terminals from licensed video lottery game manufacturers or
273 distributors;

274 (b) May handle, place, and service video lottery game
275 terminals; and

276 (c) Shall connect such video lottery game terminals to
277 the centralized computer system approved by the commission.

278 (2) Notwithstanding any other provisions of law to the
279 contrary, all video lottery game tickets shall be redeemed
280 using a video lottery game ticket redemption terminal. Such
281 video lottery game ticket redemption terminal shall be
282 located within a video lottery game retailer's establishment
283 in direct proximity to such video lottery game terminals.
284 Video lottery game operators shall pay the commission thirty-
285 two percent of any unclaimed cash prize associated with each
286 video lottery game ticket that has not been redeemed within
287 one hundred eighty days of issue.

288 (3) A video lottery game terminal operator shall not
289 be, directly or indirectly, a landlord or lessor of real
290 property to a video lottery game retailer. No lease of real
291 property may contain a provision requiring any sharing or
292 splitting of net terminal income, or any method of rent
293 calculation using a percentage of net terminal income, or
294 any other similar provision or method for the determination
295 or calculation of any rent concession, or other charge by a
296 lessor to a lessee.

297 (4) (a) Only a video lottery game operator or an
298 operator's employee may negotiate and enter into a use
299 agreement with a video lottery game retailer for the initial
300 or continued placement of video lottery game terminals.
301 Such agreement shall be on a form approved by the
302 commission. Video lottery game operators and video lottery

game retailers shall not offer anything of value, other than the percentage of adjusted gross receipts provided under this subsection, as part of any agreement or contract.

(b) No video lottery game operator or video lottery game retailer shall pay compensation or any other valuable consideration to any third party for the solicitation, procurement, execution, or delivery of any contract or agreement with a video lottery game operator or video lottery game retailer, except as approved by the commission.

(5) Agreements for the initial or continued placement of video lottery game terminals entered into prior to the start date established under section 313.431 between a prospective video lottery game operator and a prospective video lottery game retailer shall be invalid.

9. (1) To combat problem gambling, video lottery game operators shall allow players to be self-excluded from video lottery game play. Operators shall provide the commission with a list of players who have elected to be excluded from video lottery game play within thirty days of such election and shall update such list periodically as required by the commission. Such list shall be a closed record under chapter 610 and shall not be released to the public. The commission shall issue such self-exclusion procedures by rule.

(2) Notwithstanding any other provision of law to the contrary, a video lottery game operator may establish a player rewards system, which shall be approved by the commission. No player shall be required to enroll in a rewards program offered by a video lottery game operator as a condition to play video lottery games.

10. No licensed video lottery game operator shall:

(1) Offer video lottery game terminals that directly dispense anything of value except for video lottery game tickets. Tickets shall be dispensed by pressing the ticket dispensing button on the video lottery game terminal at the end of any video lottery game play. The ticket shall indicate the total amount of video lottery game terminal credits and the cash award, the time of day in a twenty-four-hour format showing hours and minutes, the date, the terminal serial number, the sequential number of the ticket, and an encrypted validation number from which the validity of the prize may be determined. The price of video lottery game terminal credits shall be determined by the commission. The maximum wager played per video lottery game for a single video lottery game play shall not exceed four dollars. The maximum prize for a single video lottery game play shall be no more than one dollar less than the minimum amount required to report gambling winnings from slot machines pursuant to IRS Form W2G and IRS Form 5754;

(2) Operate more than eight video lottery game terminals per location on the premises that maintains a video lottery game retailer's license;

(3) Advertise to the public through any means including, but not limited to, media outlets, direct mail, telephone solicitation, billboards, or other signage. The advertising prohibition contained in this subdivision shall apply to all licensees including, but not limited to, video lottery game manufacturers, video lottery game distributors, video lottery game operators, video lottery game retailers, and video lottery game handlers. Notwithstanding any other provision of law to the contrary, there is no prohibition or restriction on direct or indirect marketing or advertising between video lottery game manufacturers, video lottery game

distributors, video lottery game operators, video lottery game retailers, and video lottery game handlers such as in trade journals or at trade conferences, and video lottery game terminal operators may advertise, promote, and market to players of video gaming terminals through player rewards programs approved by the commission; or

(4) Allow video lottery games to be played at any time when the video lottery game retailer's establishment is closed for business.

11. (1) No person under twenty-one years of age shall play video lottery games. The video lottery game retailer shall be responsible for preventing persons under twenty-one years of age from playing video lottery games.

(2) Video lottery game operators shall have a video surveillance system within the immediate area of the video lottery game retailer's establishment where video lottery game terminals are located. The video lottery game retailer shall maintain video footage for thirty days and shall, upon request, provide such footage to the video lottery game operator with which a video lottery game retailer has an agreement or to the commission. Video footage taken by the video surveillance system shall:

(a) Be deleted and expunged after the thirty day period described in this subdivision; and

(b) Not make use of any facial recognition technology or software.

(3) A video lottery game operator or video lottery game retailer that fails to report any known violation of law, rule, or regulation governing the conduct of video lottery games in conformance with established commission procedures may be subject to an administrative fine not to exceed five thousand dollars. In the event a video lottery

game operator or retailer is found to have knowingly committed a violation of law, rule, or regulation governing the conduct of video lottery games, the commission may impose an administrative fine not to exceed five thousand dollars, suspend such video lottery game operator's or retailer's license for up to thirty days or, in the case of repeated violations, revoke such operator's or retailer's license for a period of one year.

(4) A video lottery game operator shall post a sign in a conspicuous location where such video lottery game terminals are located containing, in red lettering at least one-half inch high on a white background, a telephone contact number (1-888-BETSOFF) for the problem gambling helpline.

(5) Pursuant to rules adopted by the commission, a video lottery game operator shall be responsible for:

(a) Payments to winning players;

(b) Collecting all funds from video lottery game terminals;

(c) Depositing all funds so collected into a separate bank account maintained by the video lottery terminal operator to allow for electronic fund transfers by the commission on a monthly basis all applicable adjusted gross gaming tax; and

(d) After such transfer by the commission, remitting to the video lottery game retailer its share of net terminal income on not less than a monthly basis. The video lottery game operator may thereafter transfer its share of net terminal income to its business operations account.

(6) A video lottery game retailer or operator shall place a conspicuous warning label or sticker on each gaming machine at each retail location in red lettering at least

one-half inch high on a white background that reads,
"WARNING: GAMBLING CAN BE ADDICTIVE".

12. The adjusted gross gaming revenue tax shall be imposed on adjusted gross gaming revenue. Video lottery terminal operators shall collect and remit the adjusted gross gaming revenue tax, which shall be deposited in the state lottery fund pursuant to rules adopted by the commission. The commission shall use and transmit such funds as follows:

(1) The commission shall retain an amount necessary to cover any administrative expenses that are not covered by reimbursements from video lottery game operators, less the amount to be distributed pursuant to subdivision (2) of this section, which shall not be considered state revenues and such funds shall not be deposited into the state lottery fund;

(2) The commission shall adopt rules to identify the location, by city and county, of each video lottery terminal being operated in the state and connected to the central control system. Such city or county so identified shall receive ten percent of the gross gaming revenue tax collected and remitted on the adjusted gross gaming revenue generated by those video lottery terminals located within the jurisdiction of such identified city or county for use in providing services necessary for the safety of the public visiting a video lottery terminal retailer's location. All revenue owed to such city or county shall be deposited and distributed to such city or county in accordance with rules adopted by the commission. Any such revenues distributed to the governing bodies of any city or county shall not be considered state funds and shall be deposited in such city

or county's general revenue fund to be expended as provided for in this section;

(3) All remaining funds not allocated for administrative expenses or not designated as state revenue pursuant to subdivision (2) of this subsection shall be deposited in the state lottery fund and transferred by appropriation to the lottery proceeds fund and shall be appropriated equally to public elementary and secondary education and public institutions of higher learning with an emphasis on funding elementary and secondary education student transportation costs and public institutions of higher education workforce development programs. The funding provided for in this subdivision shall supplement, and not supplant, any education funding otherwise appropriated by the general assembly.

13. All revenues received by the commission from license fees and any reimbursements associated with the administration of the provisions of sections 313.425 to 313.437, and all interest earned thereon, shall be considered administrative expenses and shall be deposited in the state lottery fund. Moneys deposited into the state lottery fund from license fees and any reimbursements of commission administrative expenses to administer sections 313.425 to 313.437 shall be considered administrative expenses and shall not be considered net proceeds under Article III, Section 39(b) of the Constitution of Missouri. Subject to appropriation, up to one percent of such license fees shall be deposited to the credit of the compulsive gamblers fund created under section 313.842. The remainder of the moneys deposited in the state lottery fund from video lottery game license fees and any reimbursements of commission administrative expenses to enforce sections

313.425 to 313.437 shall be used for administrative expenses associated with supervising and enforcing the provisions of sections 313.425 to 313.437.

14. The commission shall contract with a state law enforcement entity to assist in conducting background investigations of video lottery game license applicants, and for the enforcement of sections 313.425 to 313.437.

15. A video lottery game licensee found to have violated sections 313.425 to 313.437 may appeal such finding directly to a circuit court of competent jurisdiction. Notwithstanding any other provision of law to the contrary, there is no requirement to exhaust any administrative remedies.

16. The commission shall adopt rules for the implementation of the video lottery game system authorized under sections 313.425 to 313.437 including, but not limited to, a reasonable designation of an area within a video lottery game retailer's premises as the gaming area that is distinct and divided from the primary business operation area of the retailers establishment where all video lottery terminals and ancillary equipment shall be placed and operated and all gaming activity shall be conducted. Any rule or portion of a rule, as that term is defined in section 536.010, that is created under the authority delegated in this section shall become effective only if it complies with and is subject to all of the provisions of chapter 536 and, if applicable, section 536.028. This section and chapter 536 are nonseverable and if any of the powers vested with the general assembly pursuant to chapter 536 to review, to delay the effective date, or to disapprove and annul a rule are subsequently held unconstitutional,

524 then the grant of rulemaking authority and any rule proposed
525 or adopted after August 28, 2026, shall be invalid and void.

313.431. In order to expedite the orderly
2 implementation of the video lottery game system authorized
3 under sections 313.425 to 313.437, the commission shall:

4 (1) Contract for the supply and operation of a
5 centralized computer system for video lottery games no later
6 than one hundred eighty days after the effective date of
7 sections 313.425 to 313.437;

8 (2) Make license applications for video lottery game
9 manufacturers, video lottery game distributors, video
10 lottery game operators, video lottery game retailers, and
11 video lottery game handlers available to applicants and
12 accept such applications and promulgate any emergency or
13 regular rules and regulations needed for the implementation
14 of the video lottery game system authorized under sections
15 313.425 to 313.437 no later than one hundred eighty days
16 after the effective date of sections 313.425 to 313.437;

17 (3) Issue an approved form for persons applying for a
18 video lottery game terminal operator's license available for
19 use in contracting with a video lottery game retailer no
20 later than one hundred eighty days after the effective date
21 of sections 313.425 to 313.437;

22 (4) Establish a start date for when all initial video
23 lottery game operator licensees may begin soliciting
24 contracts with video lottery game retailers for the
25 placement of video lottery game terminals. No licensee
26 shall be allowed to solicit contracts prior to the
27 established start date. Such start date shall be set no
28 more than one hundred eighty days after the last video
29 lottery game operator's application received in the first

30 year after the implementation of sections 313.425 to 313.437
31 is approved by the commission;

32 (5) Approve or deny any completed video lottery game
33 retailer application or video lottery game operator
34 application no more than ninety days after such application
35 is received. For all such applications received in the
36 first year after the implementation of sections 313.425 to
37 313.437, applications shall be approved or denied at least
38 thirty days prior to the start date established in
39 subdivision (4) of this subsection. The operating of a no-
40 chance game shall not be cause for denial of a VLT
41 operator's or retailer's license; and

42 (6) Establish a date by which the system of video
43 lottery game terminals shall be operational. The
44 operational date shall be set no more than one hundred
45 eighty days after the start date established in subdivision
46 (4) of this subsection.

313.433. Notwithstanding any other provision of law to
2 the contrary, participation by a person, firm, corporation,
3 or organization in any aspect of the state lottery under
4 sections 313.425 to 313.437 shall not be construed to be a
5 lottery or gift enterprise in violation of Article III,
6 Section 39 of the Constitution of Missouri.

313.434. 1. The state of Missouri shall be exempt
2 from the provisions of 15 U.S.C. Section 1172, as amended.

3 2. All shipments of gaming devices used to conduct
4 video lottery games authorized under sections 313.425 to
5 313.437 to licensees, the registering, recording, and
6 labeling of which have been completed by the manufacturer or
7 distributor thereof in accordance with 15 U.S.C. Sections
8 1171 to 1178, as amended, shall be legal shipments of
9 gambling devices into this state.

313.435. 1. A municipality may adopt an ordinance
2 permitting video lottery game terminals within the corporate
3 limits of such municipality within one hundred eighty days
4 from the effective date of this act. Such municipality
5 shall notify the commission of the ordinance within seven
6 days of passage. A municipality that has adopted such an
7 ordinance may at any time thereafter adopt an ordinance
8 prohibiting video lottery game terminals within the
9 corporate limits of such municipality.

10 2. A county commission may, for the unincorporated
11 area of the county, adopt an ordinance permitting video
12 lottery game terminals within the unincorporated area of the
13 county within one hundred eighty days from the effective
14 date of this act. Such county shall notify the commission
15 of the ordinance within seven days of passage. A county
16 commission that has adopted such an ordinance may at any
17 time thereafter adopt an ordinance prohibiting video lottery
18 game terminals within the unincorporated area of the county.

19 3. Any municipality or county adopting an ordinance
20 that prohibits the licensing of video lottery games shall
21 notify the commission of such action and provide a certified
22 copy of such ordinance to the commission. Upon receiving
23 such notification and ordinance, the commission shall not
24 license video lottery game retailers within such area
25 covered by such municipal or county ordinance.

26 4. If any such municipality or county that has opted
27 to prohibit the use of video lottery game terminals to play
28 video lottery games repeals such ordinance, the municipality
29 or county shall notify the commission, and upon notification
30 of the repeal, the commission may license video lottery game
31 retailers within such municipality or county to conduct
32 video lottery games.

313.437. Nothing in sections 313.425 to 313.437 shall
2 be construed to prohibit or bar the issuance of any license
3 described therein to an applicant on the basis of that
4 applicant's operation, handling, leasing, licensing,
5 servicing, or placing of machines or devices used for
6 amusement purposes, except that any video lottery game
7 retailer shall attest, on a form provided by the commission,
8 that the video lottery game retailer does not have any
9 machines or devices operating in the retail establishment
10 where winning game plays result in a cash payout. This form
11 shall be submitted no later than forty-eight hours after the
12 placement and operation of any video lottery game terminals
13 in the retail establishment.

313.820. 1. An excursion boat licensee shall pay to
2 the commission an admission fee of **[two] four** dollars for
3 each person embarking on an excursion gambling boat with a
4 ticket of admission. One dollar of such fee shall be
5 deposited to the credit of the gaming commission fund as
6 authorized pursuant to section 313.835, **two dollars of such**
7 **fee shall be transferred to the Missouri veterans commission**
8 **as established under section 42.007**, and one dollar of such
9 fee shall not be considered state funds and shall be paid to
10 the home dock city or county. Subject to appropriation, one
11 cent of such fee deposited to the credit of the gaming
12 commission fund may be deposited to the credit of the
13 compulsive gamblers fund created pursuant to the provisions
14 of section 313.842. Nothing in this section shall preclude
15 any licensee from charging any amount deemed necessary for a
16 ticket of admission to any person embarking on an excursion
17 gambling boat. If tickets are issued which are good for
18 more than one excursion, the admission fee shall be paid to
19 the commission for each person using the ticket on each

excursion that the ticket is used. If free passes or complimentary admission tickets are issued, the excursion boat licensee shall pay to the commission the same fee upon these passes or complimentary tickets as if they were sold at the regular and usual admission rate; however, the excursion boat licensee may issue fee-free passes to actual and necessary officials and employees of the licensee or other persons actually working on the excursion gambling boat. The issuance of fee-free passes is subject to the rules of the commission, and a list of all persons to whom the fee-free passes are issued shall be filed with the commission.

2. All licensees are subject to all income taxes, sales taxes, earnings taxes, use taxes, property taxes or any other tax or fee now or hereafter lawfully levied by any political subdivision; however, no other license tax, permit tax, occupation tax, excursion fee, or taxes or fees shall be imposed, levied or assessed exclusively upon licensees by a political subdivision. All state taxes not connected directly to gambling games shall be collected by the department of revenue. Notwithstanding the provisions of section 32.057 to the contrary, the department of revenue may furnish and the commission may receive tax information to determine if applicants or licensees are complying with the tax laws of this state; however, any tax information acquired by the commission shall not become public record and shall be used exclusively for commission business.

572.010. As used in this chapter the following terms mean:

(1) "Advance gambling activity", a person advances gambling activity if, acting other than as a player, he or she engages in conduct that materially aids any form of

6 gambling activity. Conduct of this nature includes but is
7 not limited to conduct directed toward the creation or
8 establishment of the particular game, lottery, contest,
9 scheme, **gambling device**, device or activity involved, toward
10 the acquisition or maintenance of premises, paraphernalia,
11 equipment or apparatus therefor, toward the solicitation or
12 inducement of persons to participate therein, toward the
13 actual conduct of the playing phases thereof, toward the
14 arrangement or communication of any of its financial or
15 recording phases, or toward any other phase of its
16 operation. A person advances gambling activity if, having
17 substantial proprietary control or other authoritative
18 control over premises being used with his or her knowledge
19 for purposes of gambling activity, he or she permits that
20 activity to occur or continue or makes no effort to prevent
21 its occurrence or continuation. The supplying, servicing
22 and operation of a licensed excursion gambling boat under
23 sections 313.800 to 313.840 does not constitute advancing
24 gambling activity;

25 (2) "Bookmaking", advancing gambling activity by
26 unlawfully accepting bets from members of the public as a
27 business, rather than in a casual or personal fashion, upon
28 the outcomes of future contingent events;

29 (3) "Contest of chance", any contest, game, gaming
30 scheme or gaming device in which the outcome depends in a
31 material degree upon an element of chance, notwithstanding
32 that the skill of the contestants may also be a factor
33 therein;

34 (4) "Gambling", a person engages in gambling when he
35 or she stakes or risks something of value upon the outcome
36 of a contest of chance or a future contingent event not
37 under his or her control or influence, upon an agreement or

38 understanding that he or she will receive something of value
39 in the event of a certain outcome.

40 Gambling does not include bona fide business transactions
41 valid under the law of contracts, including but not limited
42 to contracts for the purchase or sale at a future date of
43 securities or commodities, and agreements to compensate for
44 loss caused by the happening of chance, including but not
45 limited to contracts of indemnity or guaranty and life,
46 health or accident insurance; nor does gambling include
47 playing an amusement device that confers only an immediate
48 right of replay not exchangeable for something of value.

49 Gambling does not include any licensed activity, or persons
50 participating in such games which are covered by sections
51 313.800 to 313.840;

52 (5) "Gambling device", any device, machine,
53 paraphernalia or equipment that is used or usable in the
54 playing phases of any gambling activity, whether that
55 activity consists of gambling between persons or gambling by
56 a person with a machine. However, lottery tickets, policy
57 slips and other items used in the playing phases of lottery
58 and policy schemes are not gambling devices within this
59 definition;

60 (6) "Gambling record", any article, instrument,
61 record, receipt, ticket, certificate, token, slip or
62 notation used or intended to be used in connection with
63 unlawful gambling activity;

64 (7) "Lottery" or "policy", an unlawful gambling scheme
65 in which for a consideration the participants are given an
66 opportunity to win something of value, the award of which is
67 determined by chance;

(8) "Player", a person who engages in any form of gambling solely as a contestant or bettor, without receiving or becoming entitled to receive any profit therefrom other than personal gambling winnings, and without otherwise rendering any material assistance to the establishment, conduct or operation of the particular gambling activity. A person who gambles at a social game of chance on equal terms with the other participants therein does not otherwise render material assistance to the establishment, conduct or operation thereof by performing, without fee or remuneration, acts directed toward the arrangement or facilitation of the game, such as inviting persons to play, permitting the use of premises therefor and supplying cards or other equipment used therein. A person who engages in "bookmaking" as defined in subdivision (2) of this section is not a player;

(9) "Professional player", a player who engages in gambling for a livelihood or who has derived at least twenty percent of his or her income in any one year within the past five years from acting solely as a player;

(10) "Profit from gambling activity", a person profits from gambling activity if, other than as a player, he or she accepts or receives money or other property pursuant to an agreement or understanding with any person whereby he participates or is to participate in the proceeds of gambling activity;

(11) "Slot machine", a gambling device that as a result of the insertion of a coin or other object operates, either completely automatically or with the aid of some physical act by the player, in such a manner that, depending upon elements of chance, it may eject something of value. A device so constructed or readily adaptable or convertible to

100 such use is no less a slot machine because it is not in
101 working order or because some mechanical act of manipulation
102 or repair is required to accomplish its adaptation,
103 conversion or workability. Nor is it any less a slot
104 machine because apart from its use or adaptability as such
105 it may also sell or deliver something of value on a basis
106 other than chance;

107 (12) "Something of value", any money or property, any
108 token, object or article exchangeable for money or property,
109 or any form of credit or promise directly or indirectly
110 contemplating transfer of money or property or of any
111 interest therein or involving extension of a service,
112 entertainment or a privilege of playing at a game or scheme
113 without charge;

114 (13) "Unlawful", not specifically authorized by law.

572.015. Nothing in this chapter prohibits
2 constitutionally authorized activities under Article III,
3 Sections 39(a) to 39(f) of the Missouri Constitution,
4 **including a raffle that uses tickets, devices, or machines**
5 **in which a person buys game chances from a finite number of**
6 **raffle draws for a prize, provided that it can be proven**
7 **through the opinion of a qualified engineer from an**
8 **independent testing laboratory accredited under ISO standard**
9 **17025 that the determination of the winner of the raffle**
10 **using an electronic device or machine was the result of**
11 **draws of numbered tickets in electronic form, from a finite**
12 **deal thereof.**

572.100. 1. The general assembly by enacting this
2 chapter intends to preempt any other regulation of the area
3 covered by this chapter. No governmental subdivision or
4 agency may enact or enforce a law that regulates or makes
5 any conduct in the area covered by this chapter an offense,

6 or the subject of a criminal or civil penalty or sanction of
7 any kind.

8 2. The term "gambling", as used in this chapter, does
9 not include licensed activities under sections 313.800 to
10 313.840, and does not include licensed activities under
11 sections 313.425 to 313.437.

650.930. 1. There is hereby established within the
2 department of public safety the "Missouri Gaming Bureau".
3 The Missouri gaming commission and the Missouri lottery
4 commission may contract with the Missouri gaming bureau for
5 assistance in criminal and regulatory investigations
6 involving individuals, companies, and suppliers who are
7 applying for licensure or who are conducting any activities
8 under sections 313.800 to 313.850 or operations relating to
9 video lottery games.

10 2. The director of the gaming bureau shall be a
11 uniformed member of the Missouri state highway patrol who
12 shall be appointed by the superintendent of the state
13 highway patrol. The director shall be responsible for the
14 administrative operations of the gaming bureau and shall
15 perform such other duties as may be delegated or assigned to
16 the director by the department of public safety. Members of
17 the state highway patrol, pursuant to a memorandum of
18 understanding with the state highway patrol, may provide
19 services to the gaming bureau. The director may employ
20 additional members to serve in the gaming bureau, provided
21 that such persons are licensed peace officers under chapter
22 590 and have a minimum of six hundred hours of law
23 enforcement training.

24 3. Members of the gaming bureau shall have full power
25 and authority as are now or hereafter vested by law in peace
26 officers when working with the bureau which shall include

27 the power to enforce the rules of the gaming commission with
28 respect to the gaming and lottery industry and the power to
29 investigate violations occurring on the gaming floor and
30 premises of casinos licensed under sections 313.800 to
31 313.850, violations by licensees of the lottery commission,
32 and violations of chapter 572.

33 4. Members of the gaming bureau shall be paid from
34 funds designated as administrative within the state lottery
35 fund established under section 313.321 that were generated
36 from revenues received by the Missouri lottery commission
37 from the sale of Missouri lottery tickets and from license
38 fees and reimbursements associated with the regulation and
39 operation of video lottery games in the state and from funds
40 designated as administrative within the gaming commission
41 fund established under section 313.835 that were generated
42 from revenues received by the Missouri gaming commission
43 from license fees and reimbursements associated with the
44 regulation and operation of excursion gambling boats in the
45 state.

46 5. The director of the department of public safety may
47 promulgate all necessary rules and regulations for the
48 administration of this section. Any rule or portion of a
49 rule, as that term is defined in section 536.010, that is
50 created under the authority delegated in this section shall
51 become effective only if it complies with and is subject to
52 all of the provisions of chapter 536 and, if applicable,
53 section 536.028. This section and chapter 536 are
54 nonseverable and if any of the powers vested with the
55 general assembly pursuant to chapter 536 to review, to delay
56 the effective date, or to disapprove and annul a rule are
57 subsequently held unconstitutional, then the grant of

58 rulemaking authority and any rule proposed or adopted after
59 August 28, 2026, shall be invalid and void.

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